**A Typical Session**

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| **Activity** | **Objectives** | **Examples** |
| Input- group social skills | * Discuss target skills and rationale * Sitting still on the floor * Paying attention to the teacher * Taking turns to speak, hand up, waiting | Use of story series  Real life practice - role play, drawing, worksheets, games |
| Snack time | * Sitting together at the table * Flexibility around choice of cups, chairs, snack etc * Making choices * Conversation skills * Listening to others | Talking about the weekend (using visual cues when needed)  Allocating roles to children- to hand out cups |
| Group Games | * Taking turns * Winning / losing * Waiting * Being a good sport (and practicing other skills from input) * Giving instructions * Listening to peers * Helping each other * Gross / Fine motor skills * Other individual targets | Duck duck goose  Simon says  Hullaballoo  Bean Game  Obstacle courses  Playground games |
| Free choice/reward time | * Independent play skills * Sharing / compromise * Playing together * Making independent choices | Lego / Duplo  Cars  Trains  Superheroes  Magnetix  Board games  Puzzles  Dolls house |
| Targeted activity | * Dependent on assessment of individuals attending; for example: * Accepting losing, * Sharing / taking turns * Responding to instructions * Giving instructions, * negotiating, * collaborating, * articulation difficulties, * interacting with peers, * supporting peers, * gross motor skills / fine motor skills, * desensitising to mess and dirt, * talking in full sentences, * Flexible thinking | Treasure hunts  Barrier game  Spin the bottle / Chinese whispers  Obstacle courses  Turn taking games (e.g. pop up pirates) |
| Wind down | * Coming together as a group * Listening to instructions * Following direction * Sitting on the carpet * Replication of classroom environment | Story  Singing  celebrating successes |